



CIS 22C.42Z: CRN: 13624, Summer 2024, Synchronous

CIS 22C.63Z: CRN: 13613, Summer 2024, Asynchronous

**Data Abstraction and Structures**

Credit-Degree Applicable

4.5 quarter units (3 semester units)

**July 01, 2024 – August 09, 2024**

**Class Meets Online Synchronously, 3:00 – 3:50 pm, Mon, Wed, and the lectures are also recorded.**

Classes are recorded at 3:00 pm – 3:50 (PST) Mon, Wed.

**Office Hours in Zoom:** Mon, Wed, 2:00 pm – 3:00 pm (PST), online, one for each section.

**Instructor:** Hussein Al-Hussein, Ph.D. (MS, Ph.D. from Stanford University)

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*Course Registration Number (CRN): 13624 Synchronous, 13613 Asynchronous*

**Section:** 42Z synchronous, 63Z asynchronous

**Units:** 4.5 quarter units (3-semester units)

Welcome to your class [zyBook](#)

**Textbook: CIS 22C: Data Structures in C++**

zyBook ISBN: 979-8-203-37603-9

Instructions for students

Students will access zyBooks through links in Canvas

1. Click any zyBooks assignment link in your learning management system (Do not go to the zyBooks website and create a new account)
2. Subscribe

*A subscription is **\$49.95**. Students may begin subscribing on Jun 18, 2024, and the cutoff to subscribe is Aug 10, 2024. Subscriptions will last until Aug 24, 2024.*

*Description from Catalog:*

Application of software engineering techniques to the design and development of large programs; data abstraction and structures and associated algorithms: stacks, queues, linked lists, trees, graphs, and hash tables; internal and external sorting; use of recursion; team project.

*Student Learning Outcome Statements (SLO):*

- Read, analyze, and explain advanced data structures programs.
- Design solutions for advanced problems using appropriate design methodology incorporating advanced data structures programming constructs.
- Create and analyze the efficiency of advanced-level data structures algorithms, code, document, debug, and test advanced data structures programs using multiple source and header files.

*Advisory preparation:*

- CIS 22B or CIS 35A.
- Advisory: Mathematics 212 or equivalent.

Work Required: 15 hours per week

*Grading:*

- ZyBooks & Labs: 40%
- Midterm: 30%
- Final: 30%

**Grade average required:**

- A+: 98-100
- A: 92-97
- A-: 90-91
- B+: 88-89
- B: 82-87
- B-: 80-81
- C+: 78-79
- C: 70-77
- D+: 68-69
- D: 62-67
- D-: 60-61
- F: 59 and less

*Student Resources:*

The college has gathered all Canvas Resources for Students into a library; here is the link:

<https://deanza.instructure.com/courses/3382>

**Expanded Description: Content and Form the zyBooks**

**ZyBook Sections**

## Table of contents (ZyBooks Sections)

### **Ch 01. Introduction to Data Structures and Algorithms**

- 1.1 Data structures
- 1.2 Introduction to algorithms
- 1.4 Abstract data types
- 1.6 Algorithm efficiency
- [1.7 LAB: Introduction to data structures labs](#)

### **Ch 02. Searching and Algorithm Analysis**

- 2.1 Searching and algorithms
- 2.2 Binary search
- 2.3 Constant time operations
- 2.4 Growth of functions and complexity
- 2.5 O notation
- 2.6 Algorithm analysis
- 2.7 Recursive definitions
- 2.8 Recursive algorithms
- 2.9 Analyzing the time complexity of recursive algorithms
- [2.10 LAB: Binary search template function](#)

### **Ch 03. Sorting Algorithms**

- 3.1 Sorting: Introduction
- 3.2 Selection sort
- 3.3 Insertion sort
- 3.4 Shell sort
- 3.5 Quicksort
- 3.6 Merge sort
- 3.8 Overview of fast sorting algorithms
- 3.9 C++: Sorting with different operators
- [3.10 LAB: Natural merge sort](#)

### **Ch 04. Lists**

- 4.1 List abstract data type (ADT)
- 4.2 Singly-linked lists
- 4.3 Singly-linked lists: Search and insert
- 4.4 Singly-linked lists: Remove
- 4.5 Doubly-linked lists
- 4.6 Doubly-linked lists: Search and inserts
- 4.7 Doubly linked lists: Remove
- 4.8 Linked-list traversal
- 4.9 Sorting linked lists

- 4.11 Linked lists: Recursion
- 4.12 Array-based lists
- [4.13 LAB: Sorted number list implementation with linked lists](#)

## **Ch 05. Stacks and Queues**

- 5.1 Stack abstract data type (ADT)
- 5.2 Stacks using linked lists
- 5.3 Array-based stacks
- 5.4 Queue abstract data type (ADT)
- 5.5 Queues using linked lists
- 5.6 Array-based queues
- 5.7 Deque abstract data type (ADT)
- 5.8 C++ stack class
- 5.9 C++ queue class
- [5.9 LAB: Grocery list editor with undo stack](#)

## **Ch 06. Hash Tables**

- 6.1 Map ADT
- 6.2 Hash tables
- 6.3 Chaining
- 6.4 Linear probing
- 6.6 Double hashing
- 6.7 Hash table resizing
- 6.7 Common hash functions
- 6.8 Common hash functions
- 6.9 Direct hashing
- 6.11 C++ unordered\_map class
- [6.12 LAB: Course gradebook with unordered\\_map](#)

## **Ch 07. Trees**

- 7.3 Binary search trees
- 7.4 BST: Search algorithm
- 7.5 BST: Insertion
- 7.6 BST: Remove
- 7.7 BST: Traversal
- 7.8 BST: Height and insertion order
- 7.9 BST: Recursion
- 7.10 BST: Parent node pointers
- 7.11 Set abstract data type (ADT)
- 7.12 Implementing a set ADT with a BST
- 7.13 C++ unordered\_set class
- [7.15 LAB: BST validity checker](#)

## **Ch 08. Balanced Trees**

8.1 AVL: A balanced tree

8.2 AVL rotations

8.3 AVL insertions

8.4 AVL removals

8.9 LAB: AVL tree Nth largest operation

8.10 LAB: AVL tree Nth largest operation

## **Ch 10. Graphs**

10.1 Graphs: Introduction

10.3 Graph representations: Adjacency lists

10.4 Graph representations: Adjacency matrices

10.5 Directed graphs

10.6 Weighted graphs

10.7 Vertex, Edge, and Graph classes

10.8 Graphs: Breadth-first search

10.9 Graphs: Depth-first search

10.10 Algorithm: Dijkstra's shortest path

10.11 Algorithm: Bellman-Ford's shortest path

10.13 Minimum spanning tree

10.14 All pairs shortest path

10.15 LAB: Graph representations

## **Ch 11. Algorithms**

11.1 Huffman compression

11.4 Greedy algorithm

11.5 Dynamic programming

11.6 Lab: Longest common subsequence

## **Assignments**

- A. Reading: Required reading from the online interactive text
- B. Doing the homework zyBooks assignments online.

## **Compilers & IDE:**

- **Windows & Mac:**

Visual Studio 2022: Community (Free):

<https://visualstudio.microsoft.com/downloads>

VSCode (Windows and Linux and Mac) (Free):

<https://code.visualstudio.com/download>

- **Mac:** Xcode, Neovim
- **Online Compiler:**

[https://www.onlinegdb.com/online\\_c++\\_compiler](https://www.onlinegdb.com/online_c++_compiler) (recommended, free)

[https://www.tutorialspoint.com/compile\\_cpp\\_online.php](https://www.tutorialspoint.com/compile_cpp_online.php)

<https://www.programiz.com/cpp-programming/online-compiler/>

#### **Useful Tutorials:**

<https://www.geeksforgeeks.org/cpp-tutorial>

<https://www.geeksforgeeks.org/cpp-tutorial/>

<https://www.tutorialspoint.com/cplusplus/index.htm>

<https://thispointer.com/c11-tutorial>

#### **Useful Interview Problems:**

<https://interview.leetcode.com/interview/login/>

<https://www.hackerrank.com/domains/cpp>

#### **C++ Uses:**

<https://www.simplilearn.com/tutorials/cpp-tutorial/top-uses-of-c-plus-plus-programming>

<https://www.codingninjas.com/blog/2021/07/29/c-vs-java-vs-python-which-one-to-choose/>